

Technology / Media Policy

Technology and Media items will only be used as an extension to the daily program assisting in development of social, physical, emotional, cognitive, language and creative potential of each child. Technology and Media items will be incorporated as an additional resource, not a substitute.

Computer and Related Technology Usage

- Computers at the centre may only be used for work relevant to the operations and activities of the centre. Examples of these activities include administration, research, programming and professional development.
- To assist in expanding the content of the daily program and current affairs
- Programs must be carefully selected and be suitable to the needs and development levels of each child watching
- Chosen programs should hold the interests of the children
- Programs depicting violence e.g. graphic news reports should not be shown
- Children are to view 'G' rated programs only
- If relevant to the children's learning, child appropriate websites may be accessed. However, children will only access the computers when directly supervised by appropriate educators.
- Similarly, music, videos etc may be streamed from the computer if it is relevant to the children's learning or relevant to research or professional development undertaken by educators. However, streaming of this kind will only take place from websites where this can legally take place such as iTunes or YouTube.
- All content will be socially and culturally considerate and appropriate.
- If an educator has brought in their own laptop to complete work, educators will follow the premise that what they are doing whilst on their laptop is relevant to their job roles at the centre.
- For those educators who can access the internet from their mobile phone, it is preferred that educators do not access the internet (whether they are using the centre's Wi-Fi or their personal data plans) via their mobile phones but rather use the centre's computers for work relating to their job role.
- Any educator member found to be using the computers inappropriately will face an enquiry by management and other relevant parties to decide a course of action based on the severity of their misconduct.
- This policy is also incorporative of state and federal laws regarding computer usage. Should an educator member or other relevant individual use the centre's computers in a way that breaks a law, the centre will take the appropriate required action (eg. Reporting to the police). Furthermore, the educator member or individual will face an enquiry held by management and other relevant parties to assess whether this conduct will affect their role within the centre's operations.
- Timeframes for 'screen time' according to Australia's Physical Activity and Sedentary Behaviour Guidelines are:
 - Children younger than 2 years of age should not spend any time in front of a screen.
 - Children 2 to 5 years of age should be limited to less than one hour per day.
 - Children 5-12 years of age should limit screen time for entertainment to no more than 2 hours a day.
- Children are "growing up digital". Children will be taught healthy concepts of digital use and citizenship.
- Only quality developmentally appropriate interactive media will be used.

Source: National Quality Standard, Early Years Learning Framework, Education and Care Services National Regulations

Date Implemented: 16/04/2012

Review Completed: 16/01/2017

Schedule for Review: 16/01/2018



National Quality Standard – NQS

Quality Area 1: Educational Program and Practice

1.1.1	Curriculum decision making contributes to each child's learning and development outcomes in relation to their identity, connection with community, wellbeing, confidence as learners and effectiveness as communicators.
1.2:	Educators and co-ordinators are focused, active and reflective in designing and delivering the program for each child.

Quality Area 4:

4.2.1	Professional standards guide practice, interactions and relationships.
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Education and Care Service National Regulations

73	Educational programs
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Early Years Learning Framework

Learning Outcome 5 - Children are Effective Communicators

5.5	Children use information and communication technologies to access information, investigate ideas and represent their thinking
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